

## OVERVIEW

I'm a Istanbul based FX lead artist and CG lighting specialist, experienced in Turkish TV Commercial and movie industry. My objective is to earn a position in a creative and continual learning environment where my skills can be effectively used for projects which will benefit the company.

## SPECIALITIES

look development  
lighting  
particle systems  
dynamics  
physical dynamics and natural phenomena  
producing effects such as smoke, fire, clouds, water, steam and explosions  
voxel based systems

## EXPERIENCE

2011 - present  
anima istanbul - lead fx artist ([www.animaistanbul.com](http://www.animaistanbul.com))

2010 - 2011  
paradox vfx studio - fx artist

## EDUCATION

2008 - 2012  
ISTANBUL BILGI UNIVERSITY - VISUAL COMMUNICATION DESIGN

2002 - 2007  
UNIVERSITY OF ULUDAG - ECONOMETRICS

## SOFTWARE

MAYA	(Expert)	FUMEFX	(Expert)
3DSMAX	(Expert)	RAYFIRE	(Expert)
CINEMA 4D	(Expert)	MENTAL RAY	(Expert)
HOUDINI	(Intermediate)	ARNOLD	(Expert)
REALFLOW	(Expert)	UNREAL ENGINE	(Intermediate)
FUSION	(Expert)		
NUKE	(Intermediate)		
ADOBE FAMILY	(Expert)		

## PORTFOLIO / LINKS

### CURRENT REEL

<http://vimeo.com/arifakca/reel>

### IMDB

<http://www.imdb.com/name/nm5555031/>

### TEACHING

<http://cgpedia.com>

## LANGUAGES

Turkish (Native)  
American English (Fluent)  
Python (Intermediate)  
C++ (Beginner)